

Sebastian Dion

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<https://github.com/SebastianDion>



<https://web-portfolio-dion.vercel.app>



About Me

I am a fifth-semester student in the Mobile Application Technology program at BINUS University, with expertise in various programming languages. I possess strong solving skills and experience in mobile application development. I am committed to applying my knowledge and skills in the technology industry and contributing to innovative projects. Currently, I am seeking job opportunities in the tech field to further develop my career and expand my practical knowledge.

Projects

Flutter Project

In my flutter project, I made an app named Bonk Toys. This app is an e-commerce app that sells Hot Toys. Bonk Toys also gives description to the Toys that are in stocks so user can insert it into their cart. Bonk Toys use Firebase Service as it's login authentication. I designed the app layouts using Figma.

Kotlin Project

In this project, i made an app called Harco Mobile. Harco Mobile is an e-commerce app that sells hardware and electronics where user can buy using cart system like Harco Glodok, but in an e-commerce app. User can login and sign in using their accounts and save their data using local SQLite. This app is made using android studio. This app uses Firebase Service as it's Map service (shows map on the app). Besides harco mobile, I also made an app called JollyCat. It has the same concept like harco mobile but selling cats.

HTML, CSS, JavaScript Project

Using HTML, CSS, and JavaScript i create a web for buying music it is called Willify. This website acts like a Spotify but instead of listening to music user are prompted to buy the music that are available. This website is inspired by Spotify but i designed the website using my own style and color, I also used Figma before building the website.

Unity and Blender Project

In this project i mainly worked on Blender making the assets. This project was focused on creating a VR Horror Game. This project used a little bit of C# to apply the physics to the objects and Blender as it's main asset making.

React and Tailwind project

I made a web portofolio using React, I learn react and tailwind by building this project. The deployment that i use is vercel. This web will showcase my work, contacts, and information.

Go Lang Project

Using Go Lang I made a drink system which can buy and sell drinks, using struct functions for users and admin to use. This project was inspired by a friend of mine in Universitas Indonesia, which he was tasked on making using python, so I figure why not making it in Go Lang.

Work Experience

2023 - 2024 | Education Counselor Binus | BINUS University

As an Education Counselor at BINUS University helps students gain admission to BINUS University or serves as a counselor to guide and mentor students about the various programs offered at BINUS. I also serve as their marketing and sales team by promoting BINUS University.

Skills

Certificate & Awards

- Udemy - Beginning C++ Programming - From Beginner to Beyond
- Certificate of Appreciation as recognition for the participant with the best project "Ex.Py 2022 Python Bootcamp"

- Sertifikat kelulusan kelas BuildWithAngga “Flutter Mobile Apps”
- Certificate of Participation as recognition for the completion as participant in “Ex.Py 2022 Python Bootcamp
- Certificate COMPFEST 14 Xcelerate seminar on 24th September 2022

Organizational Experience

- 2021 - 2021 | Gonzaga Festival PUBG Competition Committee
- 2017 - 2019 Band member for Regina Pacis School

Language Skills

- Indonesia, English, Japanese Basic

Hard Skills

- C/C++, Python, GoLang, Dart(Flutter), Kotlin(AndroidStudio), HTML, CSS, JavaScript, Java, ReactJS, TailwindCSS, Git.

Tools

- Notion, Obsidian, Webflow, FlutterFlow, Github

Soft Skills

- resilient note taking, designing using Figma, teamworking, continuous learning, adaptability, hardworking, problem solving, marketing, sales, communication, interpersonal skills, and networking

Education

2019 - 2022 | SMA Kolese Gonzaga | Science Major

2022- Now | BINUS University | Mobile Application & Technology